

AC: 21/02/2026

Item No.:



**SIES (Nerul) College of Arts, Science and Commerce
(Autonomous)**

B.Sc. (Information Technology)

Sr. No.	Heading	Particulars
1	Title of the course	B. Sc.(Information Technology)
2	Eligibility for admission in S.Y.BSc.IT	<p>Candidate who have passed Diploma (Three years after S.S.C. – Xth Std.) in Information Technology/ Computer Technology/ Computer Engineering/Computer Science/ Electrical, Electronics and Video Engineering and Allied Branches/Mechanical and Allied Branches/ Civil and Allied branches are eligible for direct admission to the Second Year of the B.Sc. (I.T.) degree course. However, the Diploma should be recognized by the Board of Technical Education or any other recognized Government Body. Minimum marks required 45% aggregate for open category candidates and 40% aggregate for reserved category candidates.</p> <p align="center">OR</p> <p>Candidates with post HSC-Diploma in Information Technology/Computer Technology/ Computer Engineering/ Computer Science/ and Allied branches will be eligible for direct admission to the Second Year of B.Sc. (I.T.). However, the Diploma should be recognized by the Board of Technical Education or any other recognized Government Body Minimum Marks required 45% aggregate for open category candidates and 40% aggregate for reserved category candidates.</p> <p>Diploma (10 + 3) awarded by MSBTE or equivalent by any other Government body in following branches of engineering : i) Mechanical ii) Electronics iii) Electrical iv) Computer v) Information Technology vi) Automobile vii) Industrial Electronics viii) Radio Engineering and Telecommunication ix) Instrumentation Students from other universities OR board of secondary or intermediate</p>




		education or any other statutory examining body should refer to University ordinance (0.111)
3	Minimum Percentage for admission	45%
4	Passing Marks	40%
5	Semesters	III
6	Level	UG
7	Pattern	3-4 years & 6-8 semesters Choice Based Grading System
8	Status	New
9	To be implemented from	From Academic year 2024-25 in a progressive manner

Date: 28th January, 2026.

Signature :


Dr. Koel Roychoudhury
AC Chairperson


Dr. Meghna Bhatia
Head of the Department



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SIES (Nerul) College of Arts, Science and Commerce (Autonomous)

(Affiliated to the University of Mumbai)

RE-ACCREDITED GRADE “A” BY NAAC (3rd CYCLE) BOARD OF STUDIES SYLLABUS FOR

B.Sc. (Information Technology)

(WITH EFFECT FROM THE ACADEMIC YEAR 2024-2025)

OBJECTIVES OF THE PROGRAMME:

- To strengthen the fundamentals and basics of Information Technology and to boost technical development skills.
- To develop the ability to apply the knowledge acquired through analysis of algorithms, mathematical and statistical techniques
- To develop skills to work efficiently in designing solutions to various software and hardware problems by implementing various tools.
- To inculcate professional ethics, and managerial skills to encourage entrepreneurship and promote teamwork to manage diverse projects.
- To enhance employability skills and provide scope for higher education and research in the field of information technology.



B.Sc. Information Technology Programme
(To be implemented from Academic Year- 2024-25)

Semester III			
Course Code	Course Type	Course Title	Credit
U24IT3MJ01	Major	Core Java	3
U24IT3MJP01		Core Java Practical	1
U24IT3MJ02	Major	Advanced Python	3
U24IT3MJP02		Advanced Python Practical	1
U24IT3MI03	Minor	Data Structure	1
U24IT3MIP03		Data Structure Practical	1
U24IT3MI01	Minor	Linear Algebra	2
	OE	To Be Opted from the list	2
U24IT3VSC01	VSC	Transaction Management Systems	1
U24IT3VSCP01		PL/SQL Practicals	1
	AEC	Understanding Basic Forms of English Literature-1(Offered by English Department)	2
		Hindi	
		Marathi	
U25CC3NSS03	CC	National Service Scheme (NSS) Studies Paper-II	4
U25CC3DLLE03		DLLE - NGO Collaboration	
U25CC3SP03		Sports- Training in Sports	
U25CC3DC01		SIESITDevClub-Learning	
Total			22



Open Elective (To be Opted)

Sr. No.	Course Code	Course Name	Credits
1	U24ES3E01	Natural Resource Management(EVS)	2
2	U24MMC3E01	Social Media Marketing (BAMMC)	2
3	U24BE3E01	Introduction to the Indian Economy (Economics)	2
4	U24MS3E01	Personality Development II(BMS)	2
5	U24COM3E01	Advertising and Brand Management -I(BCOM)	2
6	U24IT3E01	Visualization tools for Marketing Research.(IT)	2
7	U24CS3E01	Multimedia and Designing(CS)	2
8	U24ES3E01	Plastics & Environment(EVS)	2
9	U24BI3E01	Basics of Insurance (BBI)	2



Major (Credit 3+1) Core Java

COURSE CODE: U24IT3MJ01
1 credit - 15 lectures

COURSE CREDIT: 03
1 lecture is 60 minutes

Course Objectives:

The objectives of the Course are:

1. To understand the Object Oriented Principles of Java
2. To provide the knowledge of core programming aspects of Java
3. To understand the new features in Java.
4. To develop solutions using Java.

Course Outcomes:

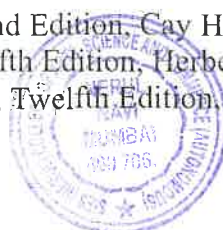
After successful completion of this course, students would be able to :

1. To develop applications using Java
2. To implement the OOPs principles of Programming
3. To create error free code using the concepts of exception handling, generics and reflections in the program.
4. To create industry level solutions to problems using collections.

Unit	Topic	Hours
I	Introduction: History, Features of Java, Java Development Kit, Java Virtual Machine Fundamental Programming Structures: Our First Program, Primitive Types, Variables, Arithmetic Operations, Strings, Input and Output, Control Flow, Arrays and Array Lists, Functional Decomposition Object-Oriented Programming: Introduction, Class, Object, Static Keywords, Constructors, this keyword, Inheritance, Inner class, Anonymous Inner class, super keyword, Polymorphism (overloading and overriding), Abstraction, Encapsulation, Abstract Classes, Packages	15
II	Interfaces And Lambda Expressions: Interfaces, Static, Default, and Private Methods, Examples of Interfaces, Lambda Expressions, Method and Constructor References, Processing Lambda Expressions, Lambda Expressions and Variable Scope Exceptions: Introduction, Pre-Defined Exceptions, try-catch, finally, throws, throw, User-Defined Exceptions Multithreading: Thread Creations, Thread Life Cycle, Life Cycle Methods, Synchronization, wait() notify() notify all() methods	15
III	Generic Programming: Generic Classes, Generic Methods Collections: An Overview of the Collections Framework, Iterators, Sets, Maps, Other Collections Processing Input and Output: Input/Output Streams, Readers, and Writers	15

Books and References:

1. Core Java SE 9 for the Impatient, 2nd Edition, Cay Horstmann, Addison-Wesley
2. Java 2: The Complete Reference, Fifth Edition, Herbert Schildt
3. Core Java, Volume I: Fundamentals, Twelfth Edition, Cay S. Horstmann, Addison-Wesley



Core Java Practical

COURSE CODE:U24IT3MJP01
1 credit - 15 lectures

COURSE CREDIT: 01
1 lecture is 120 minutes

Course Outcomes:

After completion of the course, a student should be able to:

1. To understand the implementation of foundational Object Oriented Principles in Java
2. To provide the knowledge of Inheritance for reusability of Code.
3. To understand the new features in Java for reducing errors in code.
4. To develop solutions using Java.

Learning Outcomes:

After successful completion of this course, students would be able to :

1. To develop efficient applications using Java using features like Inheritance and Generics.
2. To implement the OOPs principles of Programming.
3. To reduce errors in code using exception handling and reflections.
4. To create industry level solutions to problems using collections.

Sr. No	List of Practicals
1	a. Write a java program to demonstrate Terminal Input and Output in Java. b. Write a java program to demonstrate String Handling. c. Write a java program to demonstrate working with arrays in Java.
2	a. Write a java program to demonstrate Class, Methods and Objects b. Write a java program to demonstrate Encapsulation in Java.
3	a. Write a java program to implement single level inheritance. b. Write a java program to implement multiple inheritance.
4	a. Write a program to create a class and implement the concepts of Constructor Overloading b. Write a program to implement Method Overloading
5	Write a java program to implement method Overriding.
6	a. Write a program to implement the concepts of Abstract classes and methods b. Write a program to implement the concept of interfaces
7	Create a package, Add the necessary classes and import the package in java class.
8	a. Write a java program to demonstrate lambda expressions with Single Parameter. b. Write a java program to demonstrate lambda expressions with multiple Parameters.
9	a. Write a program to demonstrate try catch block and finally. b. Write a program to define user defined exceptions and raise them as per the requirements
10	a. Write a java program to define and implement an Interface. b. Write a java program to demonstrate working with multiple Interfaces.
11	a. Write a java program to implement thread life cycle. b. Write a java program to implement multithreading.
12	Write a java program to demonstrate Generics. a. Class b. Type



	c. Method d. Interface
13	Write a program to demonstrate the methods of: a. List interface b. Set interface c. Map interface
14	a. Write a java program to open a file and display the contents in the console window. b. Write a java program to copy the contents from one file to other file. c. Write a java program to read the student data from user and store it in the file.
15	Write a program to demonstrate Buffered Reader and Buffered Writer Class in Java.



Major Advanced Python (Credit 3+1)

COURSE CODE: U24IT3MJ02

1 credit - 15 lectures

COURSE CREDIT: 03

1 lecture is 60 minutes

Course Objectives:

To learn the basics of object-oriented programming, as well as NumPy and Pandas library usage, data science tools, and data plotting techniques using suitable Python visualization libraries

Course Outcome:

On completing the course, the student will be able to:

1. Understand advanced Python programming concepts and techniques, building on their foundational knowledge.
2. Learn how to use NumPy in Python for data manipulation and numerical computation.
3. Develop the skill of data analysis and manipulation using the panda's library.

UNIT	Topic	HRS
I	Object Oriented Programming: Overview of OOP (Object Oriented Programming), Class Definition, Creating Objects, Instances as Arguments, Instances as return values, Built-in Class Attributes, Inheritance, Method Overriding, Data Encapsulation, Data Hiding.	15
II	Extracting Data: Connect to Database, creation of Table, insertion of data, Extraction of data. NumPy: Introduction to NumPy, NumPy basics, NumPy Attributes and Functions, Creating Arrays from Existing Data, Creating Array from Ranges, Indexing and Slicing in NumPy, Advanced Slicing in NumPy, Append and Resize function, NumPy Matrix Library.	15
III	Pandas: Introduction to Pandas, Panda's data structures - Series and Data Frame, Data wrangling using pandas: Loading a dataset into a data frame Selecting Columns from a data frame, Selecting Rows from a data frame, adding new data in a data frame, deleting data from a data frame, data preprocessing using some real time Datasets. Data Visualization using matplotlib: Plotting with Matplotlib, Scatter plot, Line plot, Bar plot, Histogram, Box plot.	15

References:

1. Python Made Easy: Step by Step Guide to Programming and Data Analysis using Python for Beginners and Intermediate Level. (2020). (n.p.): Notion Press.
2. Josef, J., Lal, S. P. (2016). Introduction to Computing & Problem Solving With PYTHON. India: Khanna book publishing Company (P) Limited.
3. Jake VanderPlas, "Python Data Science Handbook", 1st Edition, O'Reilly Media Inc., 2016, ISBN: 978-1491912058.



Advanced Python Practicals

COURSE CODE:U24IT3MJP02
1 credit - 15 lectures

COURSE CREDIT: 01
1 lecture is 120 minutes

Sr.No.	List of Practical's
1.	Design a class that stores the information of students and display the same
0.	Implement the concept of inheritance using python
0.	Implement the concept of Method Overriding in Python
0.	Create a class called Numbers, which has a single class attribute called MULTIPLIER, and a constructor which takes the parameters x and y (these should all be numbers). i. Write a method called add which returns the sum of the attributes x and y. ii. Write a class method called multiply, which takes a single number parameter a and returns the product of a and MULTIPLIER.
0.	Design an application on Connection to Database in Python
0.	Design an application on creation of table in Python.
0.	Design a simple database application that stores the records
0.	Design a simple database application that extract the data from database
0.	Implementation of NumPy basics in Python
0.	Implementation of NumPy Arrays
0.	Implementation of Indexing and Slicing in NumPy
0.	Implementation of Pandas Series
0.	Implementation of Pandas Data Frames
0.	Implementation of Programs on Data Preprocessing
0.	Implementation of Data Visualization using matplotlib



Minor (Credit 2) Data Structure

COURSE CODE: U24IT3MI03
1 credit – 15 lectures

COURSE CREDIT: 01
1 lecture is 60 minutes

Course Objectives :

1. Allow to assess how the choice of data structures and algorithm design methods impacts the performance of programs
2. To choose the appropriate data structure and algorithm design method for a specified application.
3. To solve problems using data structures such as linked lists, stacks, queues.

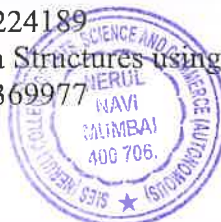
Course Outcomes: At the end of this course student will:

1. Analyze the concepts of algorithm evaluation and find time and space complexities for searching and sorting algorithms.
2. Implement linear data structure such as stacks, queues, linked lists and their applications.

Sr.No.	Syllabus	No. of lectures
Unit I	<p>Introduction: Introduction and Definition of Data Structure, Classification of Data Structures, Primitive Data Types, Abstract Data Types, Data structure vs. File Organization, Operations on Data Structure, Importance of Algorithm Analysis, Complexity of an Algorithm, Asymptotic Analysis and Notations.</p> <p>Stacks and Queue :- Introduction, Operations on the Stack Memory Representation of Stack, Array Representation of Stack, Applications of Stack, Evaluation of Arithmetic Expression, Matching Parenthesis, infix and postfix operations, Recursion, Introduction to Queue, Definition, Queue Implementation, Operations on the Queue, Circular Queue, De-queue and Priority Queue.</p> <p>Linked List: Introduction, Representation and Operations of Linked Lists, Singly Linked List, Doubly Linked List, Circular Linked List, And Circular Doubly Linked List.</p>	15

References:

1. Trembley, J. P. and Soresan, P.G. (1983), An introduction to data structures with applications, Mc-Graw Hill International Editions, ISBN-13: 978-0070651579, ISBN10: 0070651574
2. Horowitz, E., and Sahani, S. (1973), Data Structures :Galgotia publication
3. Aho, Hopcroft, Ulman J.V. (1983), Data Structures and Algorithms, ISBN-13: 9780201000238 ,ISBN-10: 0201000237
4. Nikaulus, W. (1976) Algorithms- Data Structures Programs, ISBN-13: 978130224187, ISBN-10: 0130224189
5. Tannenbaum, A. M. (1995), Data Structures using C and C++; PHI., ISBN-13: 9780130369970, ISBN-10: 0130369977



Data Structures Practicals

COURSE CODE : U24IT3MIP03

1 credit - 15 lectures

COURSE CREDIT: 01

1 lecture is 120 minutes

Course objectives:

- To learn how to program linear data structures.
- To practice basic techniques of algorithm analysis ,recursion techniques To develop ability to write a computer program to solve specified problems.

Course outcome:

Students will be able to-

- Apply and implement learned algorithms, data structures to solve problems.
- Meet the desired programming needs.

(Note : Implement all practical using “C” Language)

Sr.No.	List of Practical
1.	Implement the following:
a.	Write a program to store the elements in 1-D array and perform the operations like searching, sorting and reversing the elements. [Menu Driven]
b.	Read the two arrays from the user and merge them and display the elements in sorted order.[Menu Driven]
c.	Write a program to perform the Matrix addition, Multiplication and Transpose Operation. [Menu Driven]
2.	Implement the following for Stack:
a.	Write a program to implement the concept of Stack with Push, Pop, Display and Exit operations.
b.	Write a program to convert an infix expression to postfix and prefix conversion.
c.	Write a program to implement Tower of Hanoi problem.
3.	Implement the following for Queue:
a.	Write a program to implement the concept of Queue with Insert, Delete, Display and Exit operations.
b.	Write a program to implement the concept of Circular Queue
c.	Write a program to implement the concept of Deque.
4.	Implement the following for Linked List:
a.	Write a program to create a single linked list and display the node elements in reverse order.
b.	Write a program to search the elements in the linked list and display the same
c.	Write a program to create double linked list and sort the elements in the linked list.
5.	Implement the following sorting techniques:
a.	Write a program to implement bubble sort.
b.	Write a program to implement selection sort.
6.	Implement the following sorting techniques:



a.	Write a program to implement insertion sort.
b.	Write a program to implement merge sort.
7.	Implement the following data structure techniques:
a.	Write a program to search the element using sequential search.
b.	Write a program to search the element using binary search.
8.	Implement the following data structure techniques:
a.	Write a program to create the tree and display the elements.
b.	Write a program to construct the binary tree.
c.	Write a program for inorder, postorder and preorder traversal of tree
9.	Implement the following data structure techniques:
a.	Write a program to insert the element into maximum heap.
b.	Write a program to insert the element into minimum heap.
10.	Write a program to implement the collision technique.
11.	Write a program to implement the concept of linear probing.
12.	Write a program to generate the adjacency matrix.
13.	Write a program for the shortest path diagram.
14.	Write a program to implement Breadth First Search.
15.	Write a program to implement Depth First Search.



Minor(Credit 2) Linear Algebra

COURSE CODE: U24IT3MI01

1 credit - 15 lectures

COURSE CREDIT: 02

1 lecture is 60 minutes

Course Objectives:

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Course Outcome:

The learner will be able to;

1. Appreciate the relevance and applications of Linear Algebra in the field of Information Technology.
2. Express clear understanding of the concept of a solution to a system of equations.
3. Find eigenvalues and corresponding eigenvectors for a square matrix.
4. Understand the concept of linear transformation.

UNIT	Topic	HRS
I	<p>Vectors in R_n and C_n Introduction to vectors, Vector addition, Scalar-vector multiplication, Combining vector addition and scalar multiplication, Dictionary-based representations of vectors, Dot-product, Vectors in R_n, Introduction to Complex numbers, Vectors in C_n.</p> <p>Matrices Matrices, Algebra of matrices, Elementary Transformation, Rank of Matrix, Echelon or Normal Matrix, Singularity of matrix, Inverse of matrix, Linear dependence and linear independence of vectors, System of Linear equation, Gaussian Elimination method.</p>	15
II	<p>Eigenvalues and Eigenvectors Characteristic Polynomials of degree 2 and 3, Eigenvalues and eigenvectors, Properties of eigenvalues and eigenvectors, Cayley–Hamilton Theorem, Minimal Polynomial. Coordinate representation in terms of eigenvectors, Google PageRank algorithm.</p> <p>Linear Transformation Introduction to Linear Transformation, Null space and Range of a Linear Transformation, Matrix Representation of a Linear Transformation.</p>	15

References:

1. Coding the Matrix Linear Algebra through Applications to Computer Science, First Edition, Philip N. Klein, Newtonian Press 2013.
2. 2. Schaum's Outline of Linear Algebra, Sixth Edition by Seymour Lipschutz, Marc Lipson, McGraw Hill 2017.
3. Linear Algebra and Its Applications, David C Lay, Pearson Education India; 3rd Edition, 2002.



VSC (Credit 2) Transaction Management Systems

Course Code: U24IT3VSC01
1 credit - 15 lectures

Course Credit: 1
1 lecture is 60 minutes

Course Objectives:

1. To understand database design by normalization.
2. To explore relational database design and dependencies.
3. To make students aware about importance of protecting data from unauthorized users

Course Outcome:

1. Learners will be able to do database design using all normalization techniques.
2. Learners can implement various dependencies in the database.
3. Learners can explore database recovery management.

UNIT	Topic	HRS
I	Database Design theory and normalization: Basics of functional dependencies and normalization ((1NF, 2NF, 3NF, BCNF) for relational databases. Relational database design and further dependencies. Transaction management and Concurrency: Control Transaction management: ACID properties, serializability and concurrency control, Lock based concurrency control (2PL, Deadlocks), Time stamping methods, optimistic methods, database recovery management.	15

Text Books

1. "Fundamentals of Database System", Elmasri Ramez, Navathe Shamkant, Pearson Education, Seventh edition, 2017
2. Database Management Systems", Raghu Ramakrishnan and Johannes Gehrke, 3rd Edition, 2014
3. Database Systems: Design implementation and management by Carlos Coronel, Steven Morris, Peter Rob



PL/SQL- Practicals

COURSE CODE: U24IT3VSCP01

1 credit - 30 lectures

COURSE CREDIT: 01

1 lecture is 120 minutes

Sr. No.	List of Practical
1	PL/SQL Basics a. Write a PL/SQL program to implement the Use of variables. b. Write executable statement.
2	a. Write a PL/SQL program to Interact with Oracle Server b. Write a PL/SQL program to Create anonymous PL/SQL block
3	Control Structure in PL/SQL . a. Write a PL/SQL program Using while loop b. Write a PL/SQL program to implement Do loop
4	a. Write a PL/SQL program to implement For loop b. Write a PL/SQL program to implement GOTO statement
5	a. Create conditional statement using PL/SQL Using if statement b. Create conditional statement using PL/SQL Using if else statement
6	a. Write a PL/SQL program Using elsif ladder b. Write a PL/SQL program Using case expression
7	Creation of Sequence Write a PL/SQL program in PL/SQL
8	a. Create cursor in PL/SQL using Implicit cursor b. Create cursor in PL/SQL using Explicit Cursor
9	a. Create cursor in PL/SQL using Parameterized cursor b. Create cursor in PL/SQL using Cursor for loop
10	Creation of Procedures in PL/SQL
11	Functions in PL/SQL a. Compute and returns the maximum value b. Compute factorial of given number
12	a. Write a PL/SQL program to Create Row level trigger b. Write a PL/SQL program to Create Statement level trigger
13	a. Write a PL/SQL program to Create instead of trigger b. Write a PL/SQL program using Conditional trigger
14	Handling exceptions a. Creation of user defined exception b. Creation of system defined exception
15	Creation of Package in PL/SQL



Open Elective

Visualization Tools For Marketing Research

Course Code : U24IT3E01

Course Credit:02

1 Credit: 15 Lectures

1 Lecture: 60minutes

Course Objectives:

1. To provide details of data visualization
2. To recognize various data visualization tools
3. To recognize Excel for visualization
4. To recognize Power BI and Tableau for visualization.
5. To compare the data visualization tools.

Course Outcomes:

After successful completion of this course, students would be able to:

1. The learners will be able to understand concepts in data visualization.
2. The learners will be able to understand the numerous visualization tools.
3. The learners will be able to make use of Excel , Power BI and Tableau for visualization.
4. The learners will be able to decide the choice of visualization tool.

Unit I	Introduction To Data Visualization, Advantages of Visualization , Importance of visualization in marketing, techniques for use of data visualization in marketing, Best tools for data visualization in marketing, The Potential of Data Visualization in Marketing,Golden rules of Data Visualization. Excel As Data Visualization Tool: Steps to Present Data Visually in Excel, Excel Data Visualization Tool for Analysis,Overlaid Gridlines,Overlaid gridlines with a formula and scatterplot, vertical line, block shading(annual, monthly), broken stacked bars, vertical and horizontal bullet , dot plot, slope, vertical and horizontal scatter, Gantt,heatmap, diverging bars, tile grid map	15L
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Unit II	<p>Power BI as Data Visualization Tool:What is Power BI?, Compare Power BI with Excel and Tableau, downloading and installing Power BI, Importing and Transforming Data in Power BI, building and designing power BI reports,publishing reports to power BI service</p> <p>Tableau as Data Visualization Tool: Introduction, Key components of Tableau,Importing Data in Tableau, Joining Datasets in Tableau, What is Tableau Public? Connect to your data,Step Drag and drop to take a first look,Focus your results, Examples-Use for reporting,Use for story telling,Use for Analysis</p>	15L
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References:

1. Jon Schwabish, A Step-by-Step Guide to Advanced Data Visualization, 2007 June
2. Alberto Ferrari and Marco Russo, Introducing Microsoft Power BI, Microsoft Press Publication,2016
3. An Introduction to Analysis and Data Visualization using Tableau Software.,
4. Tableau An Introduction,Princeton University



Revised Scheme of Examination
Faculty of Science
(Undergraduate Programme)

SCHEME OF EXAMINATION (for 100+50 marks 3+1 credits)

The scheme of examination shall be divided into two parts:

- Internal assessment 40% i.e.40 marks
- Semester end examination 60% i.e.60 marks

(A) Internal Assessment 40 marks

Description	Marks
An internal test of 20 marks	20
Q.1 a. Multiple choice Questions - 05 Marks	
b. True/False - 05 Marks	
Q.2. Attempt 2 questions out of 3 questions (5 marks each) - 10 Marks	
OR	
Online MCQ test	
Presentation/Case Studies/Assignments	15
Attendance and Class Participation	5
Total	40

B) Semester End examination 60 marks

Duration: 2 hours	
Total Marks:60	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 2	15
Q.3 15 marks OR 15 marks (7 and 8 marks)-Unit 3	15
Q.4 15 marks-attempt any 3 out of 6 (from Unit 1, Unit 2, Unit 3)	15
Total	60



C) Semester end Practical examination 50 marks

Duration: 2.5 hours	
Total Marks:50	
Q.1 Practical Q1	20
Q.2 Practical Q2	20
Viva	05
Journal	05
Total	50

Passing criteria: Minimum 40% in Internal (16 out of 40) , 40% (24 out of 60) in semester-end examination,40%(20 out of 50)in Practical Examination.

SCHEME OF EXAMINATION

(for 50 marks ,2 credits Subject without Practical)

The scheme of examination shall be divided into two parts:

- **Internal assessment 40% i.e.20 marks**
- **Semester end examination 60% i.e.30 marks**

(A)Internal Assessment 20 marks(Theory)

Description	Marks
An internal test of 10 marks Q.1 Multiple choice Questions/True or False - 05 Marks Q.2. Attempt 1 questions out of 2 questions (5 marks each) - 05 Marks OR Online MCQ test	10
Presentation/Case Studies/Assignments	05
Attendance and Class Participation	05
Total	20



B) Semester End examination 30 marks

Duration: 1 hour	
Total Marks:30	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 2	15
Total	30

Passing criteria: Minimum 40% in Internal (08 out of 20) and 40% (12 out of 30) in semester-end examination.

SCHEME OF EXAMINATION

(for 50 marks ,2 credits (1+1) Subject with Practical)

The scheme of examination shall be divided into two parts:

A) Semester End examination 30 marks

Duration: 1 hour	
Total Marks:30	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Total	30

(B)Internal Assessment 20 marks(Practical)

Description	Marks
Practical Question	10
Journal	05
Viva	05
Total	20

Passing criteria: Minimum 40% in Internal (08 out of 20) and 40% (12 out of 30) in semester-end examination.



Passing Standards

The learners to pass a course shall have to obtain a minimum of 40% marks in each head of passing, consisting of Internal Assessment and Semester End Examination. The learners shall obtain a minimum of 40% marks (i.e. 16 out of 40 or 8 Out of 20) in the Internal Assessment and 40% marks in the Semester End Examination (i.e. 24 Out of 60 or 12 Out of 30) separately, to pass the course and a minimum of Grade D, wherever applicable, to pass a particular semester. A learner will be said to have passed the course if the learner passes the Internal Assessment and Semester End Examination together.



AC: 21/02/2026

Item No. :



**SIES (Nerul) College of Arts, Science and Commerce
(Autonomous)
Syllabus for Approval
B.Sc (Information Technology)**

Sr. No.	Heading	Particulars
1	Title of the Programme	B.Sc Information Technology
2	Year	Second Year
3	Semesters	IV
4	Level	UG
5	Pattern	3-4 years & 6-8 semesters Choice Based Grading System
6	Status	New
7	To be implemented from	From Academic year 2024-25 in a progressive manner

* Students who have passed first year in CBCS Non-NEP, need to complete and clear 2 credit course examination per semester as per the equivalence committee guidelines.

Date: 28th January, 2026.

Signature:

Dr. Koel Roychoudhury
AC Chairperson



Dr. Meghna Bhatia
Head of the Department

Sri Chandrasekarendra Saraswati Vidyapuram, Plot I-C, Sector V,
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SIES (Nerul) College of Arts, Science and Commerce (Autonomous)

(Affiliated to University of Mumbai)

RE-ACCREDITED GRADE "A" BY NAAC (3rd CYCLE)

BOARD OF STUDIES

SYLLABUS FOR

B.Sc (Information Technology)

(WITH EFFECT FROM THE ACADEMIC YEAR 2024-2025)

OBJECTIVES OF THE PROGRAMME:

- To strengthen the fundamentals and basics of Information Technology and to boost technical development skills.
- To develop the ability to apply the knowledge acquired through analysis of algorithms, mathematical and statistical techniques
- To develop skills to work efficiently in designing the solution to various software and hardware problems by implementing various tools.
- To inculcate professional ethics, managerial skills to encourage entrepreneurship and promote teamwork to manage diverse projects.
- To enhance employability skills and provide scope for higher education and research in the field of information technology.



B.Sc. Information Technology Programme

(To be implemented from Academic Year- 2024-25)

Semester IV			
Course Code	Course Type	Course Title	Credit
U24IT4MJ01	Major	Computer Network	3
U24IT4MJP01		Computer Network Practical	1
U24IT4MJ02	Major	Java Web Application Development	3
U24IT4MJP02 (Rev26-27)		Java Web Application Development Practical	1
U24IT4MI01	Minor	Statistical Techniques	3
U24IT4MIP01		Statistical Techniques Practical	1
U24IT4E01	OE	To Be Opted from the list	2
U24IT4SEC01	SEC	Introduction to Software Engineering and Project Management	1
U24IT4SECP01		Introduction to Software Engineering and Project Management Practical	1
U24IT4AEC01	AEC	Understanding Basic Forms of English Literature-2	2
U25CC4CEP01	CEP	Community Engagement Project	4
Total			22



Open Elective (To be Opted)

Sr. No.	Course Code	Course Name	Credits
1	U24BE4E01	Introduction to International Economics (Economics)	2
2	U24MMC4E01	Photography (BAMMC)	2
3	U24ES4E01	Toxicology and Risk Assessment (EVS)	2
4	U24MS4E01	Digital Marketing Tools (BMS)	2
5	U24COM4E01	Advertising and Brand Management II (Commerce)	2
6	U24BI4E01	Financial Literacy	2
7	U24IT4E01	Marketing Analytics Using Python	2
8	U24PT4E01	Packaging Design and Development	2
9	U24CS4E01	Advance Multimedia and Designing	2
10	U24AF4E01	Investment Management	2



Major(Credit 4) Computer Network

Course Code : U24IT4MJ01

Course credit: 03

1 credit - 15 lectures

1 lecture is 60 minutes

Course Objectives:

1. An understanding of computer networking theory, including principles embodied in the protocols designed for the application layer, transport layer, network layer, and link layer of a networking stack.
2. An understanding of specific implemented protocols covering the application layer, transport layer, network layer, and link layer of the Internet (TCP/IP) stack
3. An understanding of security issues.

Course outcome:

1. To analyze the classification of network services, protocols and architectures.
2. To understand key Internet applications and their protocols.
3. To learn basic concepts of protocols and demonstrates wireless lan.
4. To design and analysis of the routing Protocols.

Sr.No.	Syllabus	No. of Lectures
I	Introduction: Computer Network, Evolution of Computer Networks Different types of Computer Network, Difference between LAN, MAN and WAN, Hardware Devices used for Networking: Network Interface Card (NIC), Modem, Hub, Switch L1 and L2 switches, Comparison between switch and hub, Bridge, Router, Gateway. Standards and administration. Network Models: Protocol layering, TCP/IP protocol suite, The OSI model.	15



<p>II</p>	<p>Introduction to Physical layer: Data and signals, periodic analog signals, digital signals, transmission impairment, data rate limits, performance.</p> <p>Introduction to the Data Link Layer: Link layer addressing, Data Link Layer Design Issues, Error detection and correction, block coding</p> <p>Wireless LANs: Introduction, IEEE 802.11 project, Bluetooth, WiMAX, Cellular telephony, Satellite networks</p> <p>Network Layer: IPv4 Addresses, IPv4 Protocol, ARP, ICMP, IPv6</p>	<p>15</p>
<p>III</p>	<p>Routing: RIP, OSPF, BGP</p> <p>Transport Layer: UDP, TCP</p> <p>Application Layer: WWW, HTTP, DNS, SMTP, POP3, MIME, IMAP, DHCP, TELNET, SSH, FTP</p>	<p>15</p>

REFERENCE BOOKS:

1. Computer Communications and Networking Technologies, Michael A. Gallo, William M. Hancock, Cengage Learning.
2. Computer Networks, Bhushan Trivedi, Oxford.
3. Computer Networks: Principles, Technologies and Protocols for Network Design, Natalia Olifer, Victor Olifer, Wiley India.
4. Data Communications and Networking, Behrouz A. Forouzan, Fourth Edition, Tata McGraw Hill.
5. Understanding Communications and Networks, Third Edition, W.A. Shay, Cengage Learning.
6. Computer and Communication Networks, Nader F. Mir, Pearson Education



COMPUTER NETWORK PRACTICAL

COURSE CODE: U24IT4MJP01

COURSE CREDIT: 01

1 credit - 15 lectures

1 lecture is 120 minutes

Sr.No.	List of Practical's
1.	Study of different types of Network cables and practically implement color code for crimping LAN cable.
2.	Study of following Network Devices in Detail
3.	Study of network IP Experiment <ul style="list-style-type: none">• Classification of IP address• Subnetting• Super netting
4.	Study the basic networking commands arp, ipconfig, netstat, ARP, ping, trace route etc
5.	Given an IP address and network mask, determine other information about the IP address such as: <ul style="list-style-type: none">• Network address• Network broadcast address• Total number of host bits• Number of host
6.	Performing an Initial Switch Configuration.
7.	Performing an Initial Router Configuration.
8.	Configure IP static routing.
9.	Configure IP routing using RIP.
10	Configuring Simple OSPF.
11	Configuring WEP on a Wireless Router
12	Configuring OSPF with multiple areas.
13	Configuring DHCP server and client.
14	Configuring DNS Server and client.
15	Configuring RIP.



Major(4 Credits) Java Web Application Development

Course Code : U24IT4MJ02

Course Credit: 03

1 Credit: 15 Lectures

1 Lecture: 60minutes

Course Objectives:

- To provide knowledge of web based applications through servlet and jsp.
- To provide understanding and implementation of basic database handling with java
- To use framework in java for handling data and creating web based applications.
- To provide understanding and learning of the basic Spring core.

Course Outcomes:

After successful completion of this course, students would be able to

- Design basic web based applications in java using Servlets and jsp.
- The learner will be able to connect databases with java through Servlets and API .
- The learner will be able to build Hibernate based Web applications.
- The learners will be able to build basic spring Core applications.

Unit	Syllabus	No o Lecti s
I	<p>Java Server Technologies :Servlet Web Application Basics, Architecture and challenges of Web Application, Introduction to servlet, Servlet life cycle, Developing and Deploying Servlets, Exploring Deployment , Descriptor (web.xml),Using annotations , Handling Request and Response.</p> <p>Working with Databases: What is JDBC? JDBC Architecture, Accessing Database, The Servlet GUI and Database Example.</p> <p>Java Server Pages (JSP): Life Cycle of a JSP Page, JSP Scripting Elements,JSP Implicit Objects,JSP Directive Elements,JSP Exception Handling,Action Elements</p>	15L
II	<p>Hibernate Introduction</p> <p>Framework -Introduction,ORM Principle and implementation</p> <p>Hibernate Architecture</p> <p>Hibernate CRUD -Setting up Project, Configuring JARs, XML files, Setting Connection to DB, Performing CRUD Operations, Object Identity generator type classes, Using SQL with Hibernate, Using HQL, Using Criteria Queries, Create a simple calculator application using servlet. Mapping Collections and Associations, Using Hibernate Annotations</p>	15L



Spring core: Introduction, Spring Framework, Why use Spring? Advantages of Spring Framework, Core principles of Spring Framework, Features of Spring, Inversion of Control, BeanFactory, ApplicationContext, Dependency Injection, Injecting objects by constructor injection, Setter injection, Dependency injection with Factory/Setter Method, Setter /Constructor injection with Non-string Map, Setter /Constructor injection with Dependent object, Setter /Constructor injection with Collection and Non-string collection, Injecting Literal Values with Setter/Constructor, Spring IoC container, Different ways to create a Spring Bean. Dispatcher Servlet with Spring application. Introduction to Microservices



Java Web Application Development Practical

Course Code : U24IT4MJP02
1 Credit: 15 Lectures

Course Credit: 01
1 Lecture: 120 minutes

Course Objectives:

- To provide knowledge of web-based applications through servlet and jsp.
- To provide understanding and implementation of basic database handling with java
- To use framework in java for handling data and creating web-based applications.
- To provide understanding and learning of the basic Spring core.

Course Outcomes:

After successful completion of this course, students would be able to

- Design basic web-based application in java using Servlets and jsp.
- The learner will be able to connect databases with java through Servlets and API .
- The learner will be able to build Hibernate based Web applications.
- The learners will be able to build basic spring Core applications.

1	Create a simple servlet to print “Hello World” on the web browser window.
2	Create a simple calculator application using servlet.
3	Create a servlet for a login page. If the username and password are correct then it says message “Hello <username>” else a message “login failed”
4	a. Create a registration servlet in Java using JDBC. b. Develop a simple JSP application to display values obtained from the use of intrinsic objects of various types.
5	Validate the above created registration .On correct registration details display a welcome page or an error page otherwise.
6	a. Develop a JSP application to demonstrate the use of all JSP components, including directives, scripting elements, expressions, declarations, and standard actions. b. Develop a JSP application to check whether a given number is a Krishnamurthy number or not.
7	Create a registration and login JSP application to register and authenticate the user based on username and password using JDBC.
8	Create a java web application using hibernate technology.
9	Create a java web application using hibernate annotations.



10	Create java web application using HQL.
11	Create a simple Spring application which displays “Hello Spring Java method”.
12	Create a simple Spring MVC application to display username.
13	Create a simple Spring application to demonstrate constructor dependency
14	Create a simple Spring application to demonstrate setter/getter dependency.
15	Create a Spring application for performing operations on data in the MYSQL database.

Reference Books:

1. Herbert Schildt, Java The Complete Reference, Eleventh Edition, McGraw-Hill Education, 2020
2. Bryan Basham, Kathy Sierra, Bert Bates, Head First Servlets and JSP, O’reilly (SPD), 2018
3. Cay S. Horstmann, Gary Cornell, Core Java™ 2: Volume II–Advanced Features Prentice Hall PTR, 2004
4. James Elliott, Timothy M. O'Brien, Ryan Fowler , Harnessing Hibernate, O'Reilly Media, Inc, April 2008
5. Madhusudhan Konda, Just Hibernate ,June 2014, O'Reilly Media, Inc.
6. Sachin Malhotra &SaurabhChoudhary,Programming in JAVA, 2nd Ed, Oxford Press, 20
7. Joe Wigglesworth and Paula McMillan, Java Programming: Advanced Topics, Thomson Course Technology
8. Eric Jendrock, Jennifer Ball, D Carson and others, The Java EE 5 Tutorial, Pearson Education The Java Tutorials: <http://docs.oracle.com/javase/tutorial/>



Minor(Credit 4) Statistical Techniques (Credit 3)

COURSE CODE: U24IT4MI01

COURSE CREDIT: 03

1 credit - 15 lectures

1 lecture is 60 minutes

Course Objectives:

1. To make learners aware about the different types of data and the use of different measures of central tendency and dispersion wherever relevant.
2. To make learners aware about the techniques to check the Skewness and Kurtosis of data.
3. To make learners enable to find the correlation between different variables and further apply the regression analysis to find the exact relation between them and develop the ability to analyze statistical data through R software.

Course Outcome:

The learner will be able to;

1. Organize, Analyze and present data.
2. Analyze Statistical data using measures of central tendency and dispersion.
3. Develop the relationship between variables using techniques of correlation and regression.

UNIT	Topic	HRS
I	<p>Data Types: Attribute, Variable, Discrete and Continuous variable, Univariate and Bivariate distribution, Different types of scales: Nominal, Ordinal, Interval and Ratio.</p> <p>Data presentation: Frequency Distribution, Bar Chart, Pie Chart, Histogram, Frequency Polygon, Ogive, Stem-and-leaf Chart.</p> <p>Measures of Central Tendency: Concept of Central tendency, characteristics of good measure of central tendency. Arithmetic Mean , Median, Mode, merits, and demerits. Combined mean, Weighted mean, Quartiles, Deciles and Percentiles - examples for ungrouped and grouped data</p>	15
II	<p>Measures of Dispersion: Concept of dispersion, Absolute and Relative measure of dispersion,. Range, Semi-interquartile range, Quartile deviation, Standard deviation - Definition, examples for ungrouped and grouped data, merits and demerits. Combined standard deviation, Variance. Coefficient of range, Coefficient of quartile deviation and Coefficient of variation (C.V.) Moments: Concept of Moments, Raw moments, Central moments, Relation between raw and central moments. Measures of Skewness and Kurtosis: Concept of Skewness and Kurtosis, measures based on moments, quartiles.</p>	15



III	<p>Correlation: Concept of correlation, Types and interpretation, Measure of Correlation: Scatter diagram and interpretation; Karl Pearson's coefficient of correlation (r): Definition, examples for ungrouped and grouped data, effect of shift of origin and change of scale, properties; Spearman's rank correlation coefficient: Definition, examples of with and without repetition.</p> <p>Regression: Concept of dependent (response) and independent (predictor) variables, concept of regression, Types and interpretation, Difference between correlation and regression, Relation between correlation and regression. Linear Regression - Definition, examples using least square method and regression coefficient.</p>	15
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References:

1. Goon, A. M., Gupta, M. K. and Dasgupta, B. (1983). Fundamentals of Statistics, Vol. 1, Sixth Revised Edition, The World Press Pvt. Ltd., Calcutta.
2. Gupta, S.C. and Kapoor, V.K. (1987): Fundamentals of Mathematical Statistics, S. Chand and Sons, New Delhi
3. Schaum's Outline Of Theory And Problems Of Beginning Statistics, Larry J. Stephens, Schaum's Outline Series McGraw-Hill. 2009
4. Agarwal, B. L. (2003). Programmed Statistics, Second Edition, New Age International Publishers, New Delhi.



Statistical Techniques Practical (Credit 1)

COURSE CODE: U24IT4MIP01

1 credit - 30 lectures

COURSE CREDIT: 01

1 lecture is 60 minutes

Note: The following practicals are to be implemented using R.

Sr.No.	List of Practicals
1	Using R execute the basic commands, array, list and frames.
2	Create a Matrix using R and Perform the operations addition, inverse, transpose and multiplication operations.
3	Using R draw the following: Frequency Distribution, Grouped Frequency Distribution Diagrams and Graphs.
4	Using R Execute the statistical functions: mean, median, mode.
5	Using R import the data from Excel / .CSV file and Perform the above functions.
6	Using R Execute the statistical functions: quartiles, range, inter quartile range.
7	Using R import the data from Excel / .CSV file and Perform the above functions.
8	Using R import the data from Excel / .CSV file and Calculate the standard deviation, variance, co-variance.
9	Using R import the data from Excel / .CSV file and draw the skewness.
10	Using R import the data from Excel / .CSV file and draw the Kurtosis.
11	Using R perform the binomial and normal distribution on the data
12	Perform the Linear Correlation using R.
13	Perform the Linear Regression using R.
14	Compute the Least squares means using R.
15	Compute the Linear Least Square Regression.



Open Elective Marketing Analytics using Python

COURSE CODE : U24ITOEP01

COURSE CREDIT: 02

1 credit - 15 lectures

1 lecture is 60 minutes

Course Objectives:

- To introduce the fundamentals of marketing analytics using Python and EDA
- To Evaluate and Optimize Marketing Campaigns

Course outcome:

- Students will effectively use Python and key libraries for marketing data analysis and they will acquire data analysis skills
- Students will apply A/B testing, and optimize marketing campaigns using real-world case studies.

Unit	Topic	Hours
1	<p>Introduction to Marketing Analytics and Python Introduction to Marketing Analytics: marketing analytics and its significance in modern marketing. Python for Marketing Analytics: Benefits of using Python for marketing data analysis. Brief about Python and essential libraries.</p> <p>Data Acquisition and Cleaning Data Sources: Identify common data sources for marketing campaigns (website analytics, social media data, CRM systems). Importing Data: Import data using pandas. Data Cleaning and Wrangling: Handle missing values, outliers, and data inconsistencies.</p> <p>Exploratory Data Analysis (EDA) Introduction to EDA: Understand the role of EDA in marketing analytics. Data Visualization: using seaborn and matplotlib. Descriptive Statistics: Calculate key metrics (click-through rates, conversion rates, customer acquisition cost).</p>	15
2	<p>Customer Segmentation and Targeting Customer Segmentation: Define segmentation and its benefits. Segmentation Techniques in Python: k-means clustering and RFM analysis. Analyze Customer Behavior: Study customer journeys, touchpoints, and purchase patterns.</p> <p>Marketing Campaign Analysis A/B Testing and Attribution: Learn A/B testing concepts and attribution models for campaign effectiveness. Advanced Python Libraries: Use scikit-learn for machine learning models to predict customer behavior and optimize campaigns.</p>	15



Evaluation Pattern

Sr No	Course Assessment	Marks
1	Attendance and class participation	10
2	Presentation of Project	10
3	Develop a comprehensive marketing analytics project using Python to analyze a real-world marketing dataset and present actionable insights.	30

Resources:

Books:

- **Python for Data Analysis** by Wes McKinney (covers core Python libraries like pandas and NumPy)
- **Marketing Analytics** by Wayne L. Winston (marketing analytics fundamentals)
- **Data Science for Business** by Foster Provost and Tom Fawcett (covers data analysis techniques)
- **Hands-On Machine Learning with Scikit-Learn, Keras & TensorFlow** by Aurélien Géron (introduction to machine learning for marketing)
- **Marketing Analytics: A Practical Approach** by Stephan Maximilian Schmid (case studies and applications)

Online Resources:

- **DataCamp:** <https://www.datacamp.com/tracks/marketing-analytics-with-python> (Interactive tutorials and tracks for marketing analytics with Python)
- **Kaggle:** <https://www.kaggle.com/> (Marketing datasets and competitions for practice)
- **Seaborn Documentation:** <https://seaborn.pydata.org/> (Seaborn library documentation for data visualization)
- **Scikit-learn Documentation:** <https://scikit-learn.org/> (Scikit-learn library documentation for machine learning)
- **Google Analytics Academy:** <https://analytics.google.com/analytics/academy/> (Free courses on marketing analytics concepts)
- **Marketing Dive:** <https://www.marketingdive.com/> (Articles and resources on marketing trends and best practices)



Skill Enhancement Course

INTRODUCTION TO SOFTWARE ENGINEERING AND PROJECT MANAGEMENT

COURSE CODE: U241 T4SEC01

1 credit - 15 lectures

COURSE CREDIT: 01

1 lecture is 60 minutes

Course Objectives:

- 1) To introduce and understand the fundamental principles of software engineering and project management.
- 2) To have a good knowledge of the responsibilities of a project manager.
- 3) To be familiar with the different methods and techniques used for project management.

Learning Outcome:

Learners will be able to:

- 1) Apply project management concepts and techniques to a project.
- 2) Explain project management in terms of the software development process.

Unit	Details	Lectures
I	Introduction to Software Engineering and Project Management: Introduction to Software Engineering: Software, Evolving role of software, Project phases and the project life cycle. Software Process Models: Waterfall Model, Evolutionary Process Model: Prototype and Spiral Model, Incremental Process model: Iterative approach, RAD, JAD model, Agile Development: Extreme programming, Scrum. Software Requirement Analysis: Types of Requirement, Feasibility Study, Requirement Analysis and Design: DFD etc. Project Scheduling – Introduction to Project Scheduling – Principles guide for Software Project Scheduling – Work Breakdown Structure (WBS) – Concept of Task network and Scheduling Tool: Timeline Chart (Gantt Chart) Schedule Monitoring Tools - Gantt Chart, PERT and Critical Path.	15

Reference Books:

1. Software Engineering, A Precise Approach: Pankaj Jalote, Wiley India-2010
2. Project Management, Harvey Maylor, Pearson Education, 3rd edition.
3. Projects, Prasanna Chandra, Tata McGraw Hill
4. Project Management- A Managerial Approach”, Jack Meredith, Samuel J. Mantel Jr., John Wiley and Sons
5. Project Management – The Managerial Process, Clifford F. Gray& Erik W. Larson, Tata McGraw Hill



INTRODUCTION TO SOFTWARE ENGINEERING AND PROJECT MANAGEMENT PRACTICAL

COURSE CODE: U24IT4SECP01

COURSE CREDIT: 01

1 credit - 15 lectures

1 lecture is 120 minutes

Sr.No.	List of Practical's
1.	Develop and write the complete problem statement for any project.
2.	Develop requirements specification for a given problem.
3.	Draw the entity relationship diagram.
4.	Develop DFD Model (level 0 and level 1 DFD) of the problem.
5.	Develop use case diagrams
6.	Develop activity diagrams to show flow from one activity to another activity.
7.	Design and implement any system through Class Diagram.
8.	Design and implement any system through Object Diagram.
9.	Design and implement any system through Sequence Diagram.
10	Design and implement any system through Collaboration Diagram
11	Write test cases to validate requirements of assigned projects.
12	Use a project management tool such as Use Timeline charts or Microsoft project or Gantt project to track progress of the assigned project.
13	Schedule all the activities and sub-activities using the PERT charts
14	Schedule all the activities and sub-activities using the CPM charts
15	Design the Work Breakdown Structure for the system to be automated.



SIES (Nerul) College of Arts, Science and Commerce (Autonomous)

CEP- Community Engagement Project

Sr. No.	Heading	Particulars
1	Title of the course	Community Engagement & Social Responsibility
2	Semesters	IV
3	Level	UG
4	Pattern	3-4 years & 6-8 semesters Choice Based Grading System
5	To be implemented from	From Academic year 2025-26 in a progressive manner



Community Engagement & Social Responsibility(4 credits(2+2))

Course Type: Co-curricular

COURSE CODE: U25CC4CEP01

Course Credits: 02

1 credit : 15 lectures

1 lecture : 60 minutes

Course Objectives:

The syllabus is aimed to achieve the following objectives:

- 4) To foster community involvement and holistic development of the student.
- 5) Teach students the importance and role of active citizenship in promoting a productive, harmonious and developed society/world
- 6) Educate students about the importance of concepts, skills and philosophy of community linkages in developing a sustainable society
- 7) Inculcate the impotence of community involvement for ensuring an improved, tolerant and generative society/world
- 8) Provide an opportunity to the students to develop their relationship with the community.

Learning Outcome:

The learners will be able to:

1. Analyze Community Needs & Issues – Assess societal challenges and problems.
2. Investigate & Implement Solutions – Research and apply practical solutions to community problems.
3. Raise Awareness – Educate and inform the public about important social issues.
4. Understand Society & Citizenship – Recognize societal structure, human rights, and the role of active citizenship.
5. Evaluate & Act on Social Issues – Critically assess social problems and take community-based action.

Name of MOOC: Community Engagement and Social Responsibility (10 weeks)

Host: Dayalbagh Educational Institute, Agra, Uttar Pradesh (UGC)

Coordinator: University Grants Commission

Platform: SWAYAM

Course layout : As given by - SWAYAM NPTEL

Unit No.	Topic	No. of Lectures
Unit-I	Module 1 - Concept, Ethics and Spectrum of Community engagement Module 2 – Local community, Rural culture and Practice of community engagement Module 3 – Stages, Components and Principles of community development, Utility of public resources. Module 4 – Contributions of self-help groups	10
Unit-II	Module 5 - Rural Development Programs and Rural institutions	10



	Module 6 - Local Administration and Community Involvement Module 7 – Social contribution of community networking, Various government schemes.	
Unit -III	Module 8 – Programmes of community engagement and their evaluation. Module 9 - Community Engaged Research and Ethics in Community Engaged Research Module 10 - Rural Distress, Rural Poverty, Impact of COVID-19 on Migrant Laborers, Mitigation of Disaster	10
	TOTAL (HOURS)	30

Course Type: Co-curricular
1 credit :15 hours

Course Credits: 02
1 hour : 60 minutes of community activity

Learners will have to choose one among the following projects for CEP field work:

Sr. No	List of Projects
1.	OIOP(One India One People Organization)- A initiative by SIES Trust <ul style="list-style-type: none"> ● Environment Conservation Upcycling old to new clothes- for bag making etc. Empowering Women ● Value Education Teaching Life skills to generate handicrafts and sell. Undertaking informative and pressing issues campaigns/seminars ● Change Brigade Encouraging students towards development of sustainable ideas for societal benefit.
2.	Projects with Kotak Education Foundation <ol style="list-style-type: none"> a. Child Education b. Support for under-privileged sections in society c. Support for content creation and delivery
3.	Stree Mukti Sangathan <ol style="list-style-type: none"> a. Plastic Waste Management b. Tree Plantation c. Women Empowerment through skill-based projects d. Arranging workshops and seminars for children and women
4.	Unnat Bharat <ol style="list-style-type: none"> a. Upliftment of Student basic education in villages b. Providing regular health checkup and follow-up in villages. c. Introducing Agricultural information/ Activities for better representation d. Adding the senior age group projects
5.	Mulund Cluster - School beautification projects, notes generation for kids, contribution to empowerment



6.	Adhata Project Fostering inter-generational bonding and participation Evening engagement programmes for senior citizens
7.	ConnectFor Offline/ Online CEP projects like- Volunteering programs for education, health care and community welfare
8.	INature: Focus on environmental conservation and biodiversity initiatives
9.	Akansha Foundations: School Projects near Chembur and related areas.
10.	Multiple Opportunities obtained via nearby college
11.	Tamil Sangham Project Handle environment, senior citizens help group, School Connect
12.	Student chosen NGO for project completion Subject to prior preference submitted and a letter ceccessfully completed with

CEP mentors: To enhance the learning experience and ensure the quality of the program, each student participating in the CEP will be assigned two mentors: a faculty mentor from the institution and a NGO -Contact person mentor from the organization where the student is interning.

Organizations Mentor Role: The NGO -Contact person mentor plays a crucial role in guiding the student during the internship. They ensure that the internee fulfils the requirements of the organization and successfully meets the demands of the assigned project. Through their expertise and experience, NGO -Contact person mentors provide valuable insights into real-world practices and NGO -Contact person expectations.

Faculty Mentor Role: The faculty mentor serves as the overall coordinator of the CEP program. They oversee the entire internship process and evaluate the quality of the CEP in a consistent manner across all students. The faculty mentor ensures that the CEP aligns with the program's objectives and provides valuable learning opportunities. They also facilitate communication between the institution, NGO -Contact person mentor, and student to ensure a fruitful CEP experience. By having both an NGO -Contact person mentor and a faculty mentor, students benefit from a comprehensive guidance system that combines NGO -Contact person expertise and academic support.

Submission of documentation for CEP

The student will make two documents as part of the CEP

1. Online diary: This ensures that the student updates daily activity, which could be accessed by both the mentors. Weekly entry can be of 3- 4 sentences giving a very brief account of the learning/activities/interaction taken place.
2. CEP report: A student is expected to make a report based on the CEP he or she has done in an organization. It should contain the following:

Title Page (includes)

- Project Title
- Student Name(s) & Roll Number(s)
- Course Name & Semester



- Organizations Name
- Supervisor/Guide Name
- Date of Submission

Declaration

- A statement by the student(s) confirming the originality of the report and adherence to ethical guidelines.

Acknowledgment

- Expression of gratitude to mentors, community members, and supporting organizations.

Table of Contents

- List of chapters with page numbers.

Chapter 1: Introduction

- Background of the Project
- Objectives of the Community Engagement Project
- Significance and Expected Impact

Chapter 2: Literature Review

- Overview of community engagement concepts and best practices
- Relevant policies, case studies, or previous research

Chapter 3: Methodology

- Selection of Community/Target Group
- Activities Undertaken
- Timeline and Work Plan

Chapter 4: Implementation & Execution

- Description of Activities Conducted
- Role of Students in the Project
- Challenges Faced and Solutions Adopted

Chapter 5: Outcomes & Impact Analysis

- Benefits to the Community
- Learning and Skills Gained by Students
- Measurable Outcomes (e.g., surveys, feedback, before-and-after comparisons)

Chapter 6: Conclusion

- Summary of Findings
- Overall Impact
- Final Thoughts

Appendices (if any)

- Photos of Activities
- Survey Questionnaires or Interview Transcripts
- Additional Supporting Documents
- Appendix –II(Certificate Format) **(Required)**
-



Appendix-II

(Proforma for the certificate for internship in official letter head)

This is to certify that Mr./Ms..... from..... College has worked as an intern towards the partial fulfilment of _____ degree in the academic year ____ and has not been submitted for any other examination and does not form part of any other course undergone by the candidate.

The particulars of internship are given below:

Field Project starting date: _____

Field Project ending date: _____

Actual number of days worked: _____

Tentative number of hours worked: _____ Hours

Broad area of work: _____

A small description of work done by the intern during the period:

Signature:

Seal of the organization

Designation:

Contact details:

Email:



Field Project 30 Marks

Field Visit Report	10
Viva	10
Activity related to field project	10
Total	30

Rubrics for Field Project Evaluation

Activity related % hours completion	Marks to be awarded
90 and above	10
80-89	9
70-79	8
60-69	7
50-59	6
40-49	5

Passing criteria: Minimum 40% in Internal (16 out of 40) and 40% (24 out of 60) in semester-end examination.



**Revised Scheme of Examination
Faculty of Science
(Undergraduate Programme)**

SCHEME OF EXAMINATION (for 100+50 marks 3+1 credits)

The scheme of examination shall be divided into two parts:

- **Internal assessment 40% i.e.40 marks**
- **Semester end examination 60% i.e.60 marks**

(A)Internal Assessment 40 marks

Description	Marks
An internal test of 20 marks	20
Q.1 a. Multiple choice Questions - 05 Marks	
b. True/False - 05 Marks	
Q.2. Attempt 2 questions out of 3 questions (5 marks each) - 10 Marks	
OR	
Online MCQ test	
Presentation/Case Studies/Assignments	15
Attendance and Class Participation	5
Total	40

B) Semester End examination 60 marks

Duration: 2 hours	
Total Marks:60	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 2	15
Q.3 15 marks OR 15 marks (7 and 8 marks)-Unit 3	15
Q.4 15 marks-attempt any 3 out of 6 (from Unit 1, Unit 2, Unit 3)	15
Total	60



C) Semester end Practical examination 50 marks

Duration: 2.5 hours	
Total Marks:50	
Q.1 Practical Q1	20
Q.2 Practical Q2	20
Viva	05
Journal	05
Total	50

Passing criteria: Minimum 40% in Internal (16 out of 40) , 40% (24 out of 60) in semester-end examination,40%(20 out of 50)in Practical Examination.

SCHEME OF EXAMINATION

(for 50 marks ,2 credits Subject without Practical)

The scheme of examination shall be divided into two parts:

- **Internal assessment 40% i.e.20 marks**
- **Semester end examination 60% i.e.30 marks**

(A)Internal Assessment 20 marks(Theory)

Description	Marks
An internal test of 10 marks Q.1 Multiple choice Questions/True or False - 05 Marks Q.2. Attempt 1 questions out of 2 questions (5 marks each) - 05 Marks OR Online MCQ test	10
Presentation/Case Studies/Assignments	05
Attendance and Class Participation	05
Total	20



B) Semester End examination 30 marks

Duration: 1 hour	
Total Marks:30	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 2	15
Total	30

Passing criteria: Minimum 40% in Internal (08 out of 20) and 40% (12 out of 30) in semester-end examination.

SCHEME OF EXAMINATION

(for 50 marks ,2 credits (1+1) Subject with Practical)

The scheme of examination shall be divided into two parts:

A) Semester End examination 30 marks

Duration: 1 hour	
Total Marks:30	
Q.1 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Q.2 15 marks OR 15 marks (7 and 8 marks)-Unit 1	15
Total	30

(B)Internal Assessment 20 marks(Practical)

Description	Marks
Practical Question	10
Journal	05
Viva	05
Total	20

Passing criteria: Minimum 40% in Internal (08 out of 20) and 40% (12 out of 30) in semester-end examination.



Passing Standards

The learners to pass a course shall have to obtain a minimum of 40% marks in each head of passing consisting of Internal Assessment and Semester End Examination. The learners shall obtain a minimum of 40% marks (i.e. 16 out of 40 or 8 Out of 20) in the Internal Assessment and 40% marks in the Semester End Examination (i.e. 24 Out of 60 or 12 Out of 30) separately, to pass the course and a minimum of Grade D, wherever applicable, to pass a particular semester. A learner will be said to have passed the course if the learner passes the Internal Assessment and Semester End Examination together.

